



<b>Name of the Academic Program</b>	<b>Fine Arts</b>
<b>Qualification Academic Degree to be granted</b>	<i>Bachelor of Fine Arts</i>
<b>Program Leader</b>	Associate Professors; Nodar Krikvelia; 593639138, <a href="mailto:nodarikvirkvelia57@gmail.com">nodarikvirkvelia57@gmail.com</a> , Sergo Gogoladze 593903011 <a href="mailto:sergogogoladze@mail.ru">sergogogoladze@mail.ru</a>
<b>Scope of Program ECTS</b>	240 Credits: Volume of 1 credit – 25 hrs. Basic specialty subjects - 150 credits; Faculty Compulsory -55; University Compulsory Courses – 15; Optional courses/blocks - 20 credit; Learning 8 terms; 1 Term – 15 Academic Weeks; 4 Session weeks;
<b>Learning Fee</b>	1500 Gel
<b>Contingency to be admitted</b>	The students are admitted to the Educational Program according to the contingency of Fine Arts, Stage and Cinema TV Faculty and the contingency adopted by the BASTU Academic Council.
<b>Program Admission Pre-condition</b>	The individuals having undertaken the Contest in the Creative Tour and Unified National Exams. The Individuals having been granted with the right to get enrolled in the Higher Educational Institution without taking unified national exams, take only a creative tour. Creative tour in the above-mentioned Bachelor's Program shall be held before the Unified National Exams.
<b>Employment Area</b>	After taking an academic course, and being granted with relevant qualification the Graduate will be able to self-actualize him/herself in the following directions: <ul style="list-style-type: none"> <li>● Individual creation;</li> <li>● Public Sector;</li> <li>● Cultural Institution;</li> <li>● Running a relevant qualification;</li> <li>● Presented performed materials at the exhibition;</li> <li>● Performing a private order;</li> <li>● Pedagogical Activity.</li> </ul>
<b>Program Aim</b>	The aim of the Bachelor's Program in Fine Art is to prepare a professional painter, a serious artist, a qualified experimental master, the professional abilities of which are in compliance with the requirements of the modern visual art at the level defined for the Bachelor; fine art is one of the distinguished and ancient fields in the

	<p>history of fine art history, which serves as a basis for all fields of the expressive art and represents a priority field for the development of the society and country's culture.</p> <p>The aim of the Bachelor's Program is to teach the students basic principles and laws of Fine Art, basic postulates of the fine arts, specific means of its techniques and technology, to develop the skills and abilities of the student enabling them to resolve any problems faced by them. Learning is held in view of the fictional and objectives. Mastering diverse laws of composition and creating modern fictional forms serves as one of the basic and final objectives of the learning process.</p> <p>Primarily, the students are to master the fundamental of art, fine art and composition, as well as basic periods of the art history and basic principles of the informatics, being necessary for communication in the modern artistic space. In parallel to mastering these subjects, the student will initiate study of the basics of Scenography and TV and Cinema Art. Modern vision of art in itself unites application of the traditional methods, as well as application of traditional methods, introduction of recent technologies, which is a creative-experimental process. According to the program, upbringing the painters through applying annually developed, accomplished system provides opportunity for free creative work, enabling them for actualizing their ideas.</p>
<b>Learning outcome</b>	
<b>Knowledge and Acknowledgement</b>	<p>Has wide theoretical and practical knowledge of the fine art; is aware of the following methods of fine arts: relativity, spatial perception of objects, tonality and color inter-relevance, is also aware of the basic principles of the academic painting. Has knowledge about basic period of art history and theory. Has general theoretical as well as practical knowledge in the field of fine arts. Is aware of various traditional as well as modern techniques and has their practical application ability. Has knowledge in basic disciplines.</p>
<b>Skill for applying knowledge in practice</b>	<p>Is able to perform creative works meeting modern requirement of fine art, through applying diverse structural schemes of composition, as well as light-shadow and fine arts elements. The graduate has competence in the sphere of Fine Arts technologies and is able to effectively use them. The graduate is able to perform an independent creative composition with certain complexity according to the selected theme and idea, being also able to reasonably analyze the processes from the sketch to the original;</p>
<b>Skill for Assumptions</b>	<p>Is able to analyze aim-consequence relationship as well as interrelation while actualizing a creative idea in the desired form. The graduate has a skill for being adapted to the art space. The graduate has ability for debate and form a justified opinion. The graduate also has the ability for project implementation, presentation, discussion and protection.</p>
<b>Communication Skills</b>	<p>The graduate is able through applying general and field knowledge, to transfer the concept in the professional environment and to have relationship with the specialists and non-specialists through respecting ethical norms of the tested methods through applying new information and communication technologies, in native as well as foreign languages.</p>

<b>Learning Ability</b>	The graduate is able to analyze his/her own learning process. Is aware of the necessity of constant learning and professional growth. Is able to develop one's own technical and intellectual-creative capacity in the field of fine arts at the level of requirements of the modern art. The graduate is able to plan self-education, as well as to continue learning at the Master's Level.
<b>Values</b>	The graduate takes part in the process of value formation and strives for their introduction. The graduate is aware of one's own professional and ethical responsibilities, treating the colleagues and their labour results with respect, having the skill for implementing personal and group projects and presentation.

### *STRUCTURE OF THE ACADEMIC PROCESS*

Code	Pre-condition	Academic course/module	Credit	Number of Hours			Distribution of credits according to terms							
				IN total	Contact	Independent	I	II	III	IV	V	VI	VII	VIII
<b>Basic Specialty Courses</b>			<b>150</b>	<b>3750</b>	<b>2170</b>	<b>1580</b>	<b>11</b>	<b>19</b>	<b>17</b>	<b>18</b>	<b>21</b>	<b>26</b>	<b>25</b>	<b>13</b>
<i>B1b1-1</i>		Painting 1	5	125	75	50	5							
<i>B1b1-2</i>	<i>B1b1-1</i>	Painting 2	6	150	90	60		6						
<i>B1b1-3</i>	<i>B1b1-2</i>	Painting 3	7	175	105	70			7					
<i>B1b1-4</i>	<i>B1b1-3</i>	Painting 4	7	175	105	70				7				
<i>B1b1-5</i>	<i>B1b1-4</i>	Painting 5	7	175	105	70					7			
<i>B1b1-6</i>	<i>B1b1-5</i>	Painting 6	7	175	105	70						7		
<i>B1b1-7</i>	<i>B1b1-6</i>	Painting 7	9	225	135	90							9	
<i>B1b2-1</i>		Fine Arts 1	6	150	90	60	6							
<i>B1b2-2</i>	<i>B1b2-1</i>	Fine Arts 2	7	175	105	70		7						
<i>B1b2-3</i>	<i>B1b2-2</i>	Fine Arts 3	8	200	120	80			8					
<i>B1b2-4</i>	<i>B1b2-3</i>	Fine Arts 4	8	200	120	80				8				
<i>B1b2-5</i>	<i>B1b2-4</i>	Fine Arts 5	8	200	120	80					8			
<i>B1b2-6</i>	<i>B1b2-5</i>	Fine Arts 6	8	200	120	80						8		
<i>B1b2-7</i>	<i>B1b2-6</i>	Fine Arts 7	10	250	150	100							10	
<i>B1b3-1</i>		Fine Arts Composition1	2	50	30	20		2						
<i>B1b3-2</i>	<i>B1b3-1</i>	Fine Arts Composition2	2	50	30	20			2					
<i>B1b3-3</i>	<i>B1b3-2</i>	Fine Arts Composition3	2	50	30	20				2				
<i>B1b3-4</i>	<i>B1b3-3</i>	Fine Arts Composition4	2	50	30	20					2			
<i>B1b3-5</i>	<i>B1b3-4</i>	Fine Arts Composition5	2	50	30	20						2		
<i>B1b4</i>		Fine Art Technique and Technology	3	75	45	30		3						

<i>B1b5-1</i>		Fundamentals of Scenography	3	75	45	30						3		
<i>B1b5-2</i>	<i>B1b5-1</i>	Fundamentals of Scenography	3	75	45	30							3	
<i>B1b6-1</i>		Fundamentals of TV-Cinema Art	3	75	45	30							3	
<i>B1b6-2</i>	<i>B1b6-1</i>	Fundamentals of TV-Cinema Art	3	75	45	30								3
<i>B1b7</i>		Font	4	100	60	40					4			
<i>B1b8</i>		Creative Painting	5	125	75	50						5		
<i>B1p-1</i>		Field Practice	1	25	5	20		1						
<i>B1p-2</i>	<i>B1p-1</i>	Field Practice	1	25	5	20				1				
<i>B1p-3</i>		Field Practice (Theatre, Cinema)	1	25	5	20						1		
<i>B1b9</i>		Bachelor's Paper	10	250	100	150								10
		<b>Faculty Compulsory</b>	<b>55</b>	<b>1375</b>	<b>650</b>	<b>725</b>	<b>9</b>	<b>6</b>	<b>11</b>	<b>9</b>	<b>3</b>		<b>4</b>	<b>13</b>
<i>B1Afc-1</i>		Fundamentals of composition	3	75	45	30	3							
<i>B1Afc-2</i>		Colour Study	3	75	30	45	3							
<i>B1Afc-5</i>		Prospective	3	75	45	30		3						
<i>B1Afc-4-1</i>		Plastic Anatomy 1	3	75	45	30			3					
<i>B1Afc-4-2</i>		Plastic Anatomy 2	3	75	45	30				3				
<i>B1Hfc-2</i>		World Art (Old East and Antique Period)	3	75	30	45	3							
<i>B1Hfc-3</i>		World Art (Middle Ages and Revival Epoch)	3	75	30	45		3						
<i>B1Hfc-4</i>		World Art (XVII- XVIII bb)	3	75	30	45			3					
<i>B1Hfc-5</i>		World Art (XIX - XX bb)	3	75	30	45				3				
<i>B1Hfc-6</i>		History of old Georgian Architecture	3	75	30	45				3				
<i>B1Hfc-7</i>		Georgian Medieval Fine Arts	3	75	30	45					3			
<i>B1Hfc-9</i>		Legal Acts in the sphere of culture	3	75	30	45								3
<i>B1Hfc-10</i>		Costume History	2	50	20	30			2					
<i>B1Hfc1</i>		Creation Psychology	4	100	40	60							4	
<i>B1Hfc-11</i>		Introduction in Cultural Management	5	125	50	75								5
<i>B1Hfc-12</i>		Computer Technologies Adobe Illustrator; CorelDraw	3	75	30	45			3					
<i>B1Hfc-13</i>		Mythology	5	125	50	75								5
<b>University Compulsory</b>			<b>15</b>	<b>375</b>	<b>160</b>	<b>215</b>	<b>10</b>	<b>5</b>						
<i>ucBA1</i>		Academic Writing	3	75	30	45	3							
<i>ucBA2</i>		Office Computer Programs	2	50	30	20	2							
<i>ucBA3-1</i>		English Language	5	125	50	75	5							
<i>ucBA3-2</i>	<i>ucBA3-1</i>	English Language	5	125	50	75		5						
<b>Optional Courses/Blocks</b>			<b>20</b>	<b>500</b>	<b>300</b>	<b>200</b>				<b>5</b>	<b>5</b>	<b>5</b>	<b>5</b>	
<b>In total</b>			<b>240</b>	<b>6000</b>			<b>30</b>	<b>30</b>	<b>28</b>	<b>32</b>	<b>29</b>	<b>31</b>	<b>34</b>	<b>26</b>